

TRADITIONAL GAMES OF THE PARTNER COUNTRIES

(2 from each partner, total 16 games)

ASD Cultura e Sport	Italy
Association Europeene de Jeux ei Sport Traditionnels (AEJeST)	France
Instytut Rozwoju Sportu i Edukacji (IRSIE)	Poland
Sportno Drustvo Media Sport (MESPO)	Slovenia
Universidad de Zaragoza (UNIZAR)	Spain
Municipaly of Ravenna (COMRA)	Italy
Municipality of Pendik (PEMUN)	Tyrkey
Gdanks Sports Center (GOS)	Poland

EACH PARTNER COUNTRY MUST:

1.- SELECT A TRADITIONAL GAME OR SPORT	
2.- IMAGES	Select explanatory images (photos or videos) of the selected game or sport.
	The selected images will be valid plans.
	They will be sent already edited as a pre-montage.
	The succession of videos sent from each country will have a total duration of 4 minutes maximum.
	Photos will be sent in JPG format.
	Videos will be sent in 1.920 x 1.080 Full HD format and preferably in “.mov”
3.- AUDIO	They must send an audio with the necessary explanations that accompany the images. It will include: Name of the game or sport / recommended age / recommended number of players / Necessary material to play / Field of play / How to start- / Development / End of the game / Complementary details.
	The audio will be heard in the original language of each country.
	This audio in the original language will last 1 minute and 30 seconds máximum.
	The audio will speak clearly and calmly, with short and easily understandable sentences.
	It will be sent in “aiff” or “wav” format.
4.- PDF TEXT	Explain the development of the game or sport selected will be in PDF format
	The text will correspond exactly to the audio sent.
	This text will be written in the original language of each country and also in English.
5.- DRIVE FOLDER	The material from each country (images, audio and PDF) will be uploaded to the Drive folder created for it, though the following link https://drive.google.com/drive/folders/1khWicfsCVUzF92ocWHrMzzI5HZsi9DOZ?usp=sharing
6.- TIME LIMIT	The partner countries will send all the material before February 19th, 2023

PLEASE STRICTLY COMPLY WITH THE MÁXIMUM TIMES PROPOSED IN VIDEO AND AUDIO

For any questions you can write to us at
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